

Machine Learning

k-Nearest Neighbors (KNN)

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Key Concepts of k-Nearest Neighbors

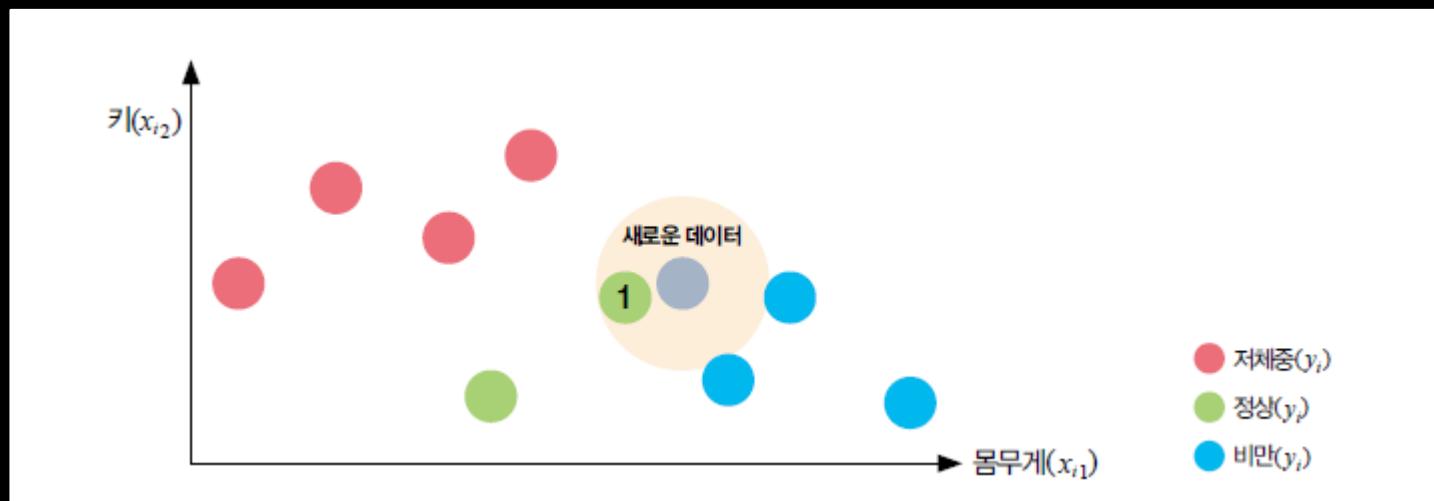
Idea of Nearest Neighbor

■ k-Nearest Neighbor (k-NN)

- A type of supervised learning algorithm
- Classifies new data by comparing it with existing data based on similarity

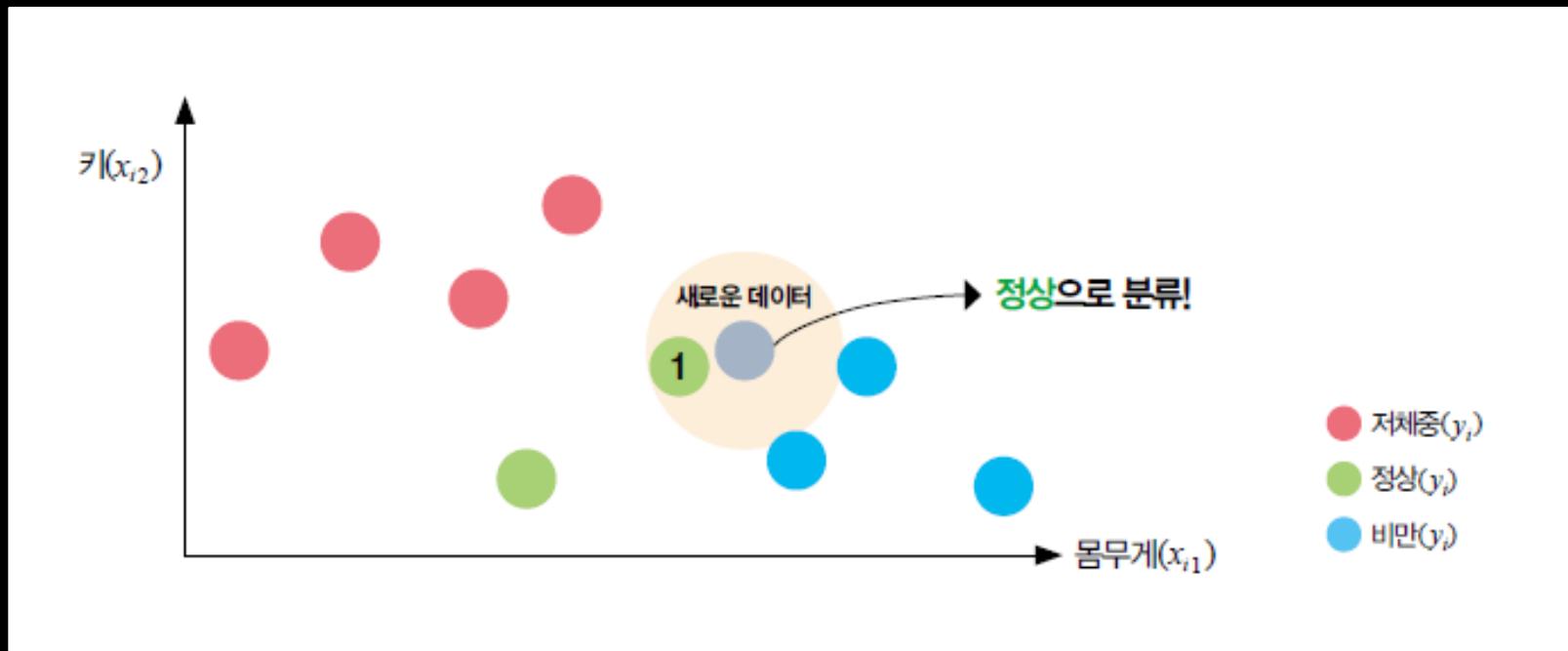
■ 1-Nearest Neighbor (k = 1)

- What is the most similar data point to the new input?
→ Classify it with the same label as the nearest data point
- The value of **k** indicates how many nearest neighbors to consider for classification



Key Concepts of k-Nearest Neighbors

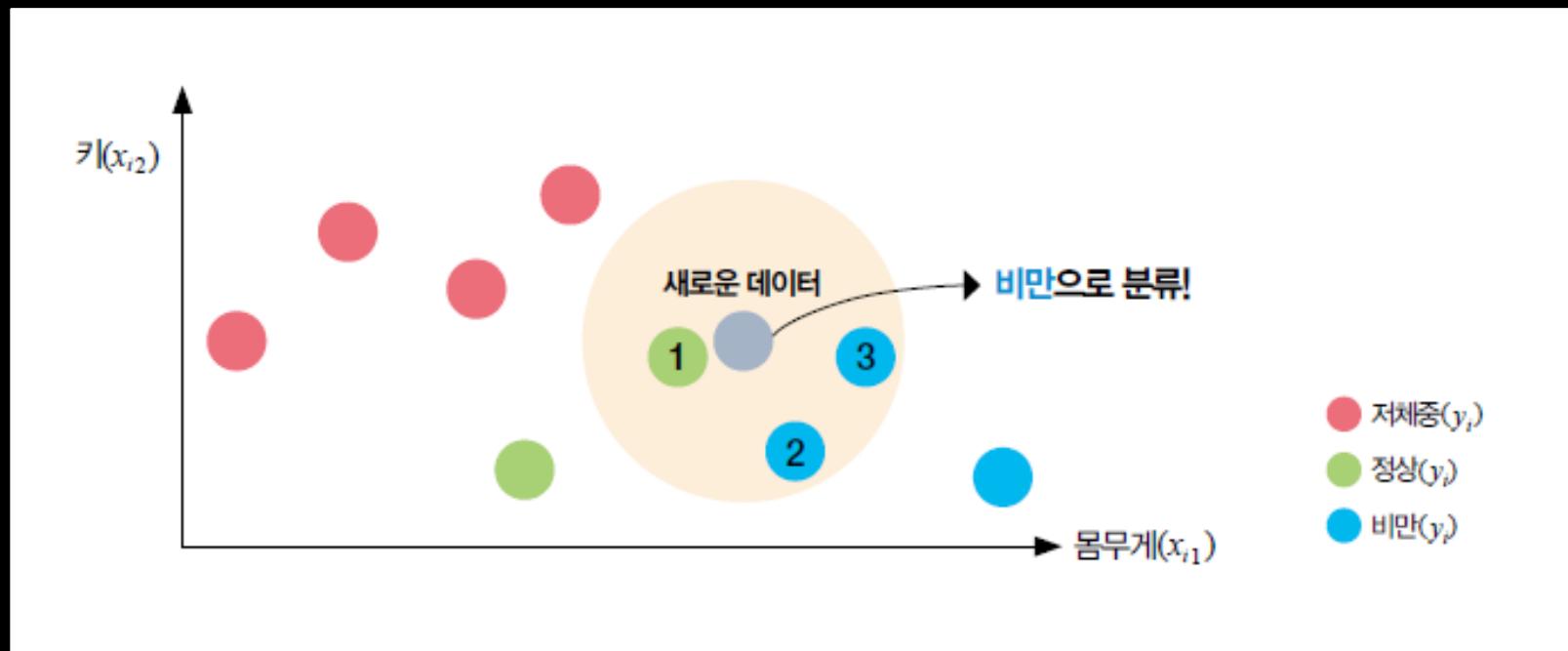
- Predict which class the new data point will belong to depending on value of k



3-Nearest Neighbors

■ 3-Nearest Neighbors ($k = 3$)

- When $k = 3$, how do we determine the label of the new data point?
- The label is determined by majority voting among the labels of the 3 nearest neighbors



Distance Metrics

Distance Metrics

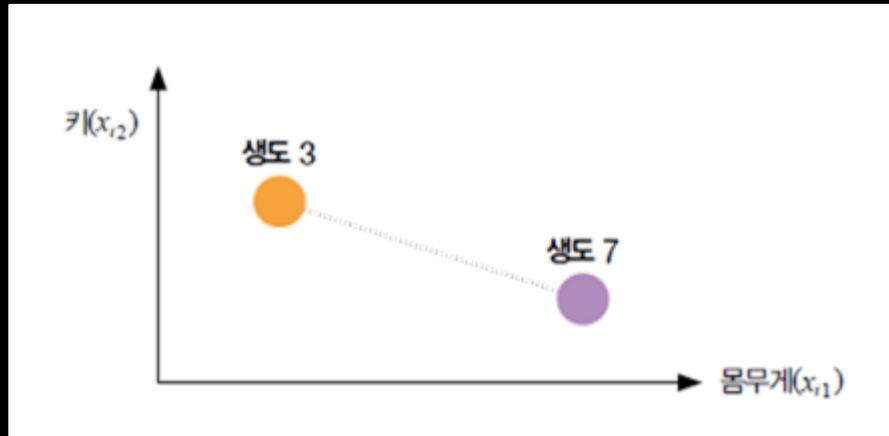
- How do we measure closeness between data points in a table?
→ Distance metrics
- In instance-based learning, prediction is made after a new data point arrives
- Explore Euclidean and Manhattan distances using the data

| | 몸무게(x_{i1}) | 키(x_{i2}) | 비만 여부(y_i) |
|-------|-----------------|---------------|----------------|
| 생도 1 | 1 | 0 | 0 |
| 생도 2 | 2 | 1 | 0 |
| 생도 3 | 3 | 3 | 0 |
| 생도 4 | 5 | 2 | 1 |
| 생도 5 | 5 | 4 | 1 |
| 생도 6 | 6 | 5 | 1 |
| 생도 7 | 9 | 2 | 1 |
| 신입 생도 | 3 | 4 | ? |

Euclidean Distance

- The most commonly used distance
 - The straight-line distance (distance between two points)
- It is calculated as the square root of the sum of squared differences between feature values

$$\text{Euclidean Distance } (X_1, X_2) = \sqrt{\sum_{j=1}^p (x_{1j} - x_{2j})^2}$$

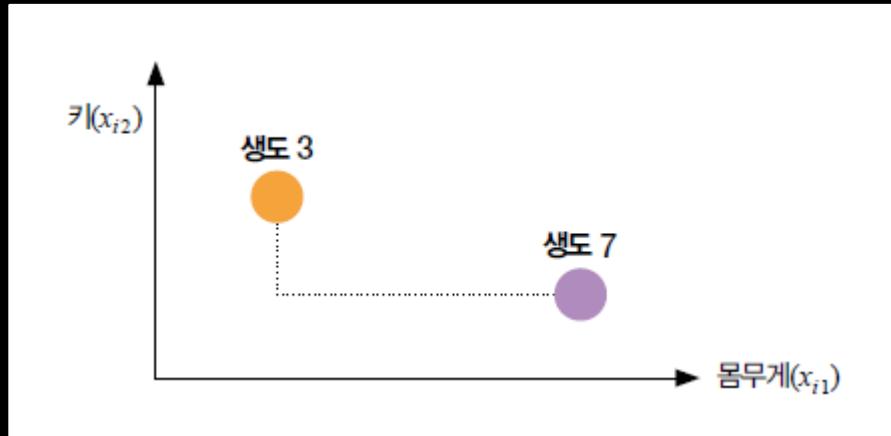


$$\begin{aligned} \text{Euclidean Distance}(\mathbf{x}_3, \mathbf{x}_7) \\ = \sqrt{(3-9)^2 + (3-2)^2} = \sqrt{37} \approx 6.08 \end{aligned}$$

Manhattan Distance

- Not commonly used in daily life, but frequently applied in machine learning and programming
- Like navigating in a grid-like city (e.g., Manhattan in New York), movement follows the axis-aligned paths

$$\text{Manhattan Distance } (X_1, X_2) = \sum_{j=1}^p |x_{1j} - x_{2j}|$$



$$\begin{aligned} \text{Manhattan Distance}(\mathbf{x}_3, \mathbf{x}_7) \\ = |3 - 9| + |3 - 2| = 7 \end{aligned}$$

Classification with k-Nearest Neighbors

Steps in k-NN Operation (1/2)

■ Goal

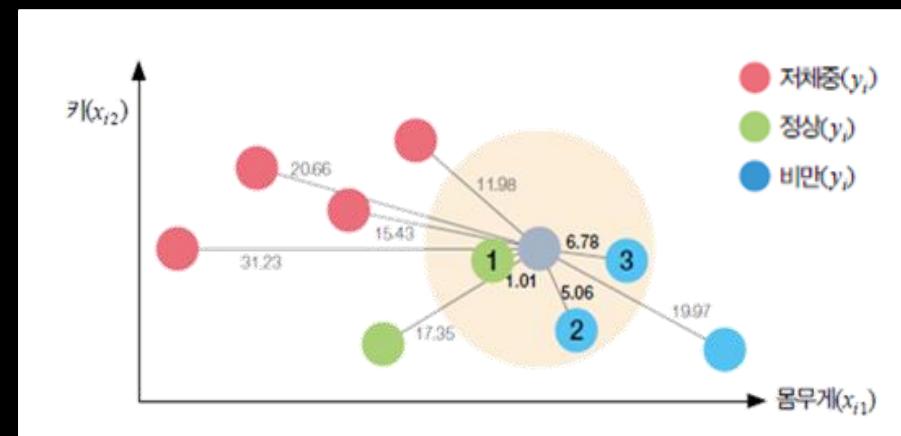
- To predict the label of new data through a 3-step process

■ Step 1. Distance Calculation

- Compute the distance between the new data and all training samples
- Typically use Euclidean distance (default)

■ Step 2. Find the Nearest Neighbors

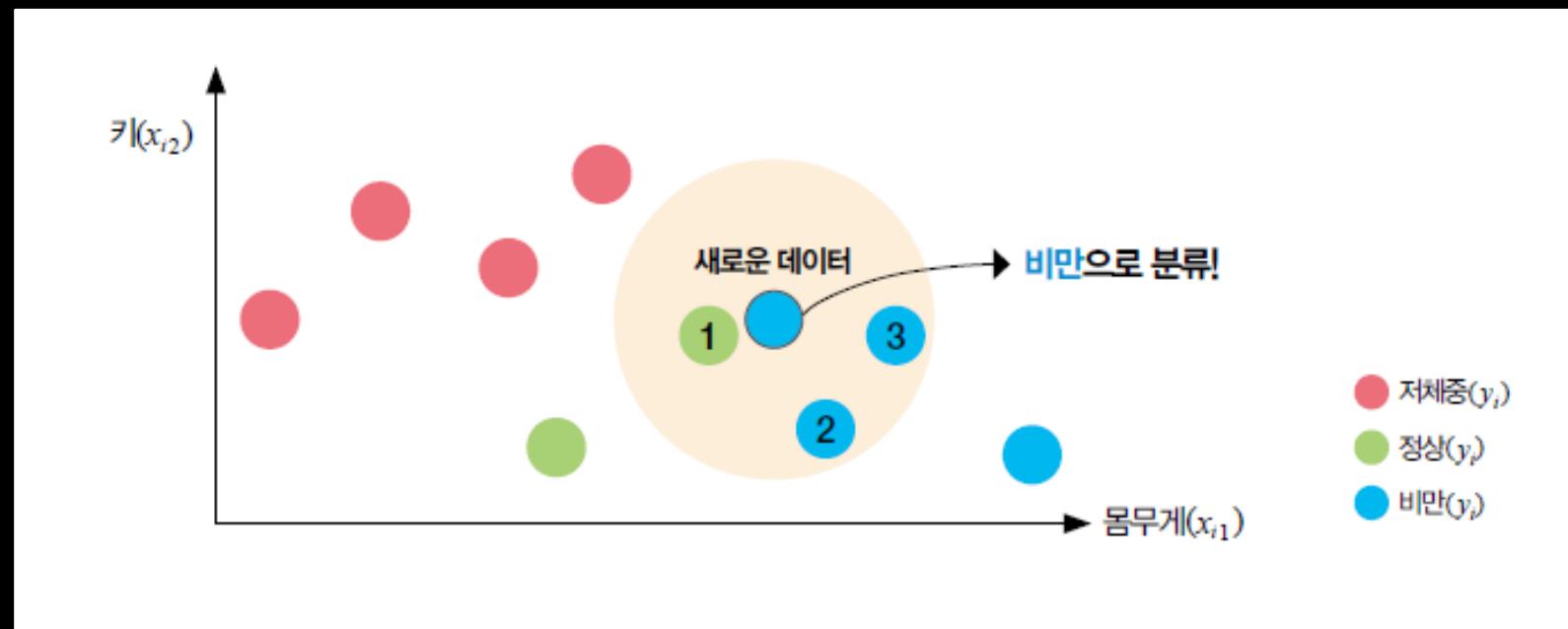
- Select the k closest data points (e.g., k = 3)



Steps in k-NN Operation (2/2)

■ Step 3. Make Prediction

- Predict the class label of the new data point based on majority voting among the k nearest neighbors
- Choose the class that appears most frequently among the selected neighbors



Example: k-NN Classification (1/3)

- We are given genetic data of students and whether they were confirmed COVID-19 cases
- Let's predict whether a new student is COVID-positive using k-NN (e.g., $k = 1$ or $k = 3$)

| | 유전자 1 | 유전자 2 | 유전자 3 | 유전자 4 | 확진 여부(y_i) |
|-------|-------|-------|-------|-------|----------------|
| 생도 A | 2.54 | 4.33 | 3.99 | 2.57 | 정상 |
| 생도 B | 3.12 | 3.87 | 3.84 | 3.04 | 정상 |
| 생도 C | 2.76 | 4.17 | 5.63 | 3.28 | 정상 |
| 생도 D | 3.87 | 3.56 | 4.25 | 3.65 | 확진 |
| 생도 E | 3.55 | 3.91 | 2.68 | 4.22 | 확진 |
| 생도 F | 4.12 | 2.86 | 3.30 | 3.71 | 확진 |
| 신입 생도 | 3.24 | 3.68 | 3.82 | 3.77 | ? |

Example: k-NN Classification (2/3)

- Compute the distance between the new student and students A to F using genetic information
- Determine the COVID-19 status of the new student based on the label of the nearest neighbor ($k = 1$)

| | 유전자 1 | 유전자 1 | 유전자 2 | 유전자 1 | 확진 여부 | 새 관측치와의 거리 |
|-------|-------|-------|-------|-------|-------|------------|
| 생도 A | 2.54 | 4.33 | 3.99 | 2.57 | 정상 | 1.54 |
| 생도 B | 3.12 | 3.87 | 3.94 | 3.04 | 정상 | 0.76 |
| 생도 C | 2.76 | 4.17 | 5.63 | 3.28 | 정상 | 2.00 |
| 생도 D | 3.87 | 3.56 | 4.25 | 3.65 | 확진 | 0.78 |
| 생도 E | 3.55 | 3.91 | 2.68 | 4.22 | 확진 | 1.28 |
| 생도 F | 4.12 | 2.86 | 3.30 | 3.71 | 확진 | 1.31 |
| 신입 생도 | 3.24 | 3.68 | 3.82 | 3.77 | 정상 | |

Example: k-NN Classification (3/3)

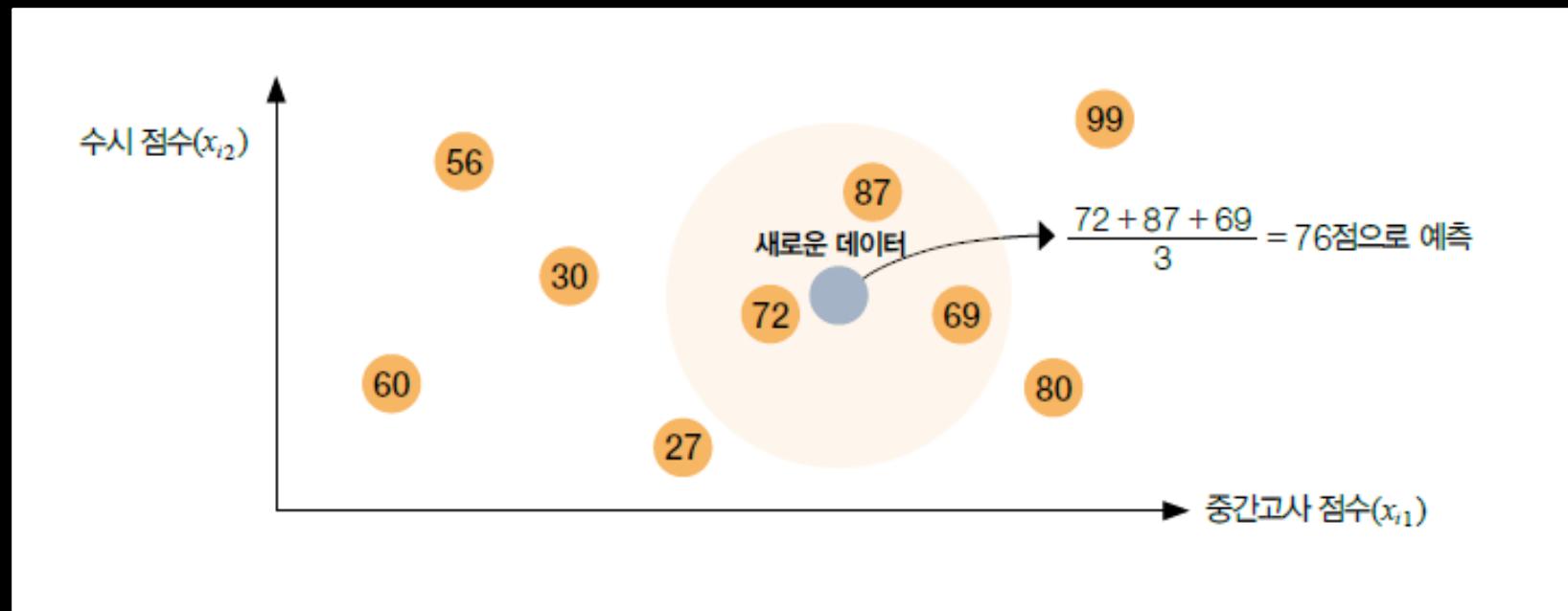
■ Determine the COVID-19 status of the new student by using the labels of the 3 nearest neighbors (k = 3)

| | 유전자 1 | 유전자 2 | 유전자 3 | 유전자 4 | 확진 여부 | 새 관측치와의 거리 |
|-------|-------|-------|-------|-------|-------|------------|
| 생도 A | 2.54 | 4.33 | 3.99 | 2.57 | 정상 | 1.54 |
| 생도 B | 3.12 | 3.87 | 3.84 | 3.04 | 정상 | 0.76 |
| 생도 C | 2.76 | 4.17 | 5.63 | 3.28 | 정상 | 2.00 |
| 생도 D | 3.87 | 3.56 | 4.25 | 3.65 | 확진 | 0.78 |
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| 생도 F | 4.12 | 2.86 | 3.30 | 3.71 | 확진 | 1.31 |
| 신입 생도 | 3.24 | 3.68 | 3.82 | 3.77 | 확진 | |

Regression with k-Nearest Neighbors

k-NN Algorithm for Regression

- If the target variable yy is continuous (not categorical), we apply regression
- The algorithm works similarly to classification
 - Predict the value as the average of the k nearest neighbors' values
- Optionally, you can weight neighbors inversely proportional to distance



Example: k-NN Regression (1/2)

- We are given students' final subject scores and their final admission scores for an AI program
- Let's predict the admission score for a new student using k-NN (e.g., $k = 1$ or $k = 3$)

| | 미적분학 | 기초물리학 | 프로그래밍 | 통계의 이해 | 군사영어 | 인공지능 입문 |
|-------|------|-------|-------|--------|------|---------|
| 생도 A | 7.5 | 7.5 | 7.0 | 9.5 | 8.5 | 5.0 |
| 생도 B | 7.5 | 7.0 | 7.5 | 8.0 | 8.0 | 6.0 |
| 생도 C | 8.0 | 7.0 | 8.0 | 8.0 | 8.5 | 8.5 |
| 생도 D | 8.5 | 8.0 | 9.5 | 7.5 | 6.0 | 7.0 |
| 생도 E | 10.0 | 9.5 | 9.0 | 7.5 | 7.5 | 10.0 |
| 생도 F | 9.0 | 9.0 | 8.0 | 8.0 | 8.0 | 9.0 |
| 신입 생도 | 9.0 | 8.5 | 8.0 | 7.0 | 8.0 | ? |

Example: k-NN Regression (2/2)

| | 미적분학 | 기초물리학 | 프로그래밍 | 통계의 이해 | 군사영어 | 인공지능 입문 | 새 관측치와의 거리 |
|-------|------|-------|-------|--------|------|---------|------------|
| 생도 A | 7.5 | 7.5 | 7.0 | 9.5 | 8.5 | 5.0 | 3.28 |
| 생도 B | 7.5 | 7.0 | 7.5 | 8.0 | 8.0 | 6.0 | 2.40 |
| 생도 C | 8.0 | 7.0 | 8.0 | 8.0 | 8.5 | 8.5 | 2.12 |
| 생도 D | 8.5 | 8.0 | 9.5 | 7.5 | 6.0 | 7.0 | 2.65 |
| 생도 E | 10.0 | 9.5 | 9.0 | 7.5 | 7.5 | 10.0 | 1.87 |
| 생도 F | 9.0 | 9.0 | 8.0 | 8.0 | 8.0 | 9.0 | 1.12 |
| 신입 생도 | 9.0 | 8.5 | 8.0 | 7.0 | 8.0 | ? | |

| 순위 | 생도 | 거리 | 인공지능 입문 점수 |
|----|------|------|------------|
| ① | 생도 F | 1.12 | 8.0 |
| ② | 생도 C | 2.20 | 6.0 |
| ③ | 생도 B | 2.40 | 8.5 |

$$Prediction = \frac{8.0 + 6.0 + 8.5}{3} = 7.5$$

Pros & Cons

■ Strengths of k-Nearest Neighbors

- Robust to outliers
- Can consider data distribution
- Effective with large datasets

■ Limitations of k-Nearest Neighbors

- Difficulty in selecting the optimal k
- Must choose the right distance metric
- Higher computational cost (especially with large datasets)

Hyperparameters of k-Nearest Neighbors

Hyperparameters in k-Nearest Neighbors (1/2)

■ What is a Hyperparameter?

- A parameter set manually by the user, not learned through training
- Proper tuning of hyperparameters can significantly impact model performance

■ Role of k

- k refers to the number of nearest neighbors
- Choosing the right k is critical for performance

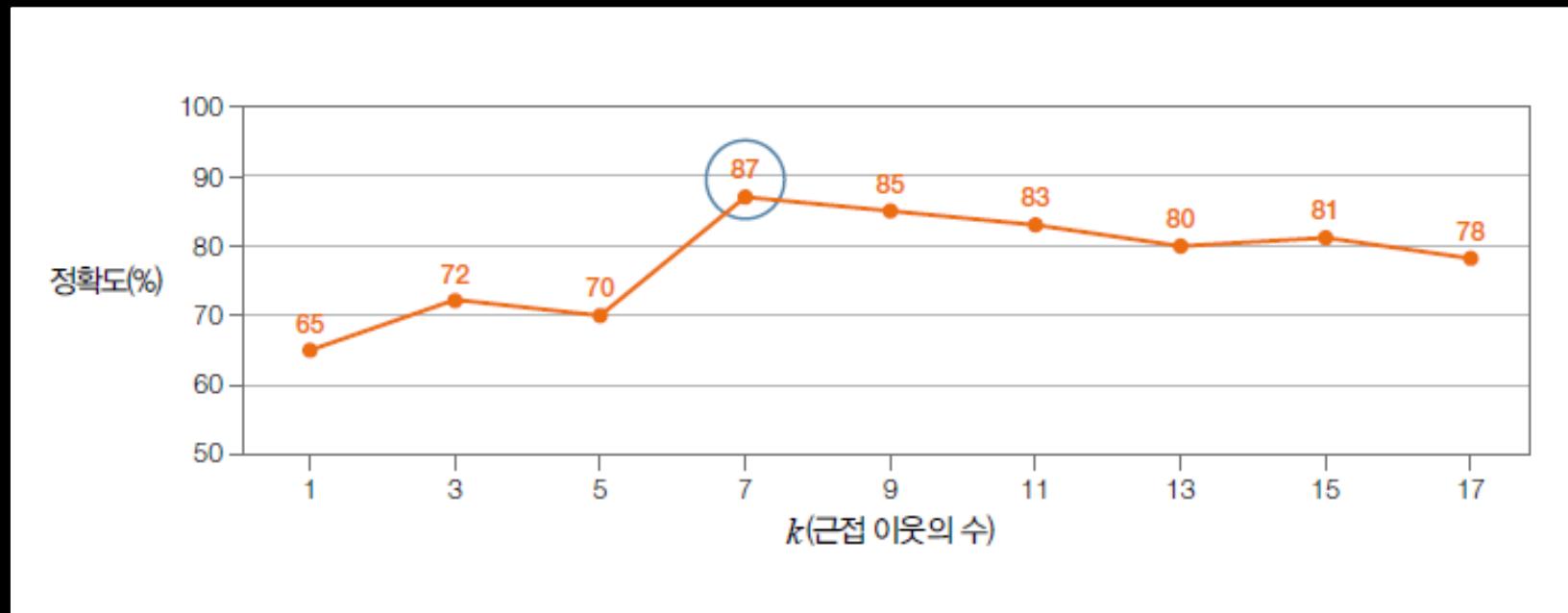
■ Issues with Choosing k

- Small k
 - May overfit to local noise
 - High variance, prone to outliers
- Large k
 - May include distant/irrelevant neighbors
 - Risk of underfitting and class confusion

Hyperparameters in k-Nearest Neighbors (2/2)

■ How to Find the Best k

- Change the value of k and evaluate model performance
- Choose the k that yields the best validation result



Implementing k-Nearest Neighbors

kNN Practice

■ GitHub repository and is linked to the textbook content

- Implementing k-NN using scikit-learn library from Textbook
 - <https://github.com/KMA-AIData/ML/tree/main/CH07>
- Implementing by Professor
 - Use codes provided by Prof.



수고하셨습니다 ..^^..
Thank you!